2015 Keystone State Games *Updated 7-15-2015*

Field Hockey Handbook & Schedule



July 31—August 2, 2015

KSG Field Hockey State Director: Sylvia Leffler Shunk PAS Field Hockey Director: Amanda Lee Jez

PA REGIONAL SPORT COORDINATORS:

West - Jeff Giordan
Blue Mountain - Kayla Harshman & Stef Day
Capital - Steve Heckman
Lehigh Valley - Sue Butz-Stavin
Nittany - Cathy Keiser
Pocono - Kylie Fisher

Competition Sites:

Central York High School—Keystone Division Dallastown High School—Commonwealth Division

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Friday, July 31, 2015

	Keystone Division—Central York	Commonwealth Division—Dallastown
7:50am	Y - BMT vs CAP	Y - BMT vs CAP
8:40am	Y - LVL vs NIT	Y - LVL vs NIT
9:30am	Y - BMT vs POC	Y - BMT vs POC
10:20am	Y - CAP vs LVL	Y - CAP vs LVL
11:10am	Y - NIT vs POC	Y - NIT vs POC
12:00pm	J - BMT vs CAP	J - BMT vs CAP
12:50pm	J - LVL vs NIT	J - LVL vs NIT
1:40pm	J - BMT vs POC	J - BMT vs POC
2:30pm	J - CAP vs LVL	J - CAP vs LVL
3:20pm	J - NIT vs POC	J - NIT vs POC
4:10pm	S—BMT vs CAP	S—BMT vs CAP
5:00pm	S - LVL vs NIT	S - LVL vs NIT
5:50pm	S - BMT vs POC	S - BMT vs POC
6:40pm	S - CAP vs LVL	S - CAP vs LVL
7:30pm	S - NIT vs POC	S - NIT vs POC

Saturday, August 1, 2015

	Keystone Division—Central York	Commonwealth Division—Dallastown
7:50am	Y - BMT vs LVL	Y - BMT vs LVL
8:40am	Y - CAP vs NIT	Y - CAP vs NIT
9:30am	Y - LVL vs POC	Y -LVL vs POC
10:20am	Y - BMT vs NIT	Y - BMT vs NIT
11:10am	Y - CAP vs POC	Y - CAP vs POC
12:00pm	J - BMT vs LVL	J - BMT vs LVL
12:50pm	J - CAP vs NIT	J - CAP vs NIT
1:40pm	J - LVL vs POC	J - LVL vs POC
2:30pm	J - BMT vs NIT	J - BMT vs NIT
3:20pm	J - CAP vs POC	J - CAP vs POC
4:10pm	S-BMT vs LVL	S— BMT vs LVL
5:00pm	S - CAP vs NIT	S - CAP vs NIT
5:50pm	S - LVL vs POC	S - LVL vs POC
6:40pm	S - BMT vs NIT	S - BMT vs NIT
7:30pm	S - CAP vs POC	S - CAP vs POC

Sunday, August 2, 2015

Reystone Division—Central York		ne Division—Central York	Commonwealth Division—Dallastown
7:50d	am	Y - 1 vs 2 Gold Game	Y - 1 vs 2 Gold Game
8:40	am	Y - 3 vs 4 Bronze Game	Y - 3 vs 4 Bronze Game
9:30	am	Y - 5K vs 5C	J—1 vs 2 Gold Game
10:20	Oam	J - 1 vs 2 Gold Game	J - 1 vs 2 Gold Game
11:10	Oam	J - 3 vs 4 Bronze Game	J— 5K vs 5C
12:00	Орт	S - 1 vs 2 Gold Game	S - 1 vs 2 Gold Game
12:50	Орт	S - 3 vs 4 Bronze Game	S - 3 vs 4 Bronze Game
1:40	om	S - 5K vs 5C	

FINALS PROCEDURES

- 1. Pre-competition Meetings will take place at the Field Hockey Complex at the Head Tent 1 hour before the start of each division on Friday July 31, 2015. (Youth meeting will begin at 6:30am) Each region must have either coordinator or coach representing their region at the meeting. Uniforms will be distributed at this time for all divisions. All coaches are encouraged to attend.
- 2. PIAA rules will be used for Youth, Junior and Scholastic play, with modifications to the time of play, discipline rule, and mandatory use of goggles. The PIAA Rule for Goggles will not be mandatory for the tournament, but are allowed per the discretion of each player.

ALL GAMES will play: Two, twenty (20) minute halves, with a five minute half-time.

- RUNNING CLOCK for all games
- NO TIMEOUTS in the last 5 minutes of any game.
- 1 TIMEOUT per team per game (2 minute timeout) unless weather (specifically heat) requires the addition of another timeout. The TOURNAMENT DIRECTOR before the start of a game will make this decision. This will be a game-by-game decision.

The PIAA adjusted discipline rule for the Games will be—Any coach and/or contestant ejected from a contest by a Keystone State Games official and/or game official for unsportsmanlike conduct or flagrant misconduct shall be disqualified from coaching and/or participating for the remainder of the day and in the next contest on the next contest day.

- 3. No overtime will be played.
- 4. No roster changes are allowed after the pre-competition meeting. After this time, regardless of the reason for losing a player, the team must continue with the roster as submitted.
- 5. Rosters will be verified at the pre-competition meeting for each division. Any roster changes made at the meeting will be indicated on a copy at the Field Hockey Headquarters.
- 6. Lineups will be submitted to the official scorer at least 10 minutes prior to the scheduled game start time, or in the event of schedule changes, the rescheduled game start time.
- 7. A flip of a coin by the official will determine ball possession or direction for the start of each game. The team listed second on the game schedule will call the coin toss.
- 8. Games will start on the scheduled time. In the event of predicted inclement weather, or other legitimate causes, games may start prior to the scheduled start time; or may be delayed. It is vitally important that the Tournament Leader have a local phone number for each team contact. Phone numbers will be listed on the Phone Contact Sheet available at the pre-competition meetings.
- 9. All practice opportunities must be completed prior to the beginning of the tournament. Teams will not be allowed to practice at the tournament venues. Any breach of this rule will result in a forfeiture of the next scheduled game for that team.

Teams may have time on the field before the start of any game for warm-up if time allows. We will stay on schedule as best as possible throughout the tournament.

10. No protests on judgment calls or rules interpretations are allowed. <u>Any disagreements must be resolved before the ball is next put into play</u>. Once the ball is next put into play no recourse to the previous situation is allowed. The referee's decision is final.

The only protests allowed are for ineligible players - an older division player participating in a younger division, AND/OR, participation by a non-Pennsylvania resident. A younger division player playing in an older division is not cause for a protest. The Sport Leader and KSG Leader is the final authority on all protests.

- 11. Athletes should have an ID or Wrist Band to show that they have registered with KSG.
- 12. Each team will be provided with uniform shirts. These shirts must be worn during competition. Only the Competition Director is allowed to grant exceptions.

Shin guards will not be provided, but will be mandatory for each player. Each team listed first on the schedule will be considered the home team. The home team will have light/ white colored shin guards/socks, and the away team will have dark/black shin guards/socks. NOTE: It would eliminate equipment changes if all teams would coordinate their shinguards/socks with their shirt colors. If the coordination is possible this would override the "home team light - away team dark" requirement.

13. Pool Play

- a. The points earned in pool play and will determine the place for each team in the tournament on Sunday
 - 3 points awarded for a win
 - 1 point awarded for a tie
 - 0 points awarded for a loss
 - If a game is a forfeit a 3-0 win will be awarded to the opponent—teams that forfeit a game are not eligible for a medal.
- 14. Due to inclement weather or other occurrences that can delay the schedule, teams must be prepared to play well beyond the original printed schedule. Failure of a team to be ready to play according to the following guidelines may result in a forfeiture of the re-scheduled game.

Medal Determination

- 1. Gold, Silver and Bronze Medals will be awarded to the top three teams in each division (Keystone & Commonwealth) and each age category (Youth, Junior & Scholastic).
- 2. Teams will be placed by the number of points earned throughout the tournament on Friday and Saturday for their finals games that will determine on Sunday. Example—teams with the two highest points in each division will play for Gold, etc... 5th Pace teams in Keystone and Commonwealth will play each other on Sunday.

Tie Breaker for Points

If there is a point tie among teams at the end of pool play, the following procedure will be used to break ties:

- 1. Points
- 2. Head-to-head competition
- 3. Most wins
- 4. Goal differential, max 5 goal differential per game
- 5. Goals Against